

Getting started with SmartCAM



Thanks for trialing SmartCAM Milling.

This tutorial can be used with **Production Milling, Advanced Milling and FreeForm Machining**.

If you would prefer to complete this online, you can find this tutorial [here](#).

A CAM system is not something that you can simply click-around in and achieve meaningful results. By their very nature they have technical content which needs to be explained.

So we created this work book to help you achieve some practical toolpath results during your early use of SmartCAM.

It is not intended to be a substitute for formal training but we hope it will help you begin to understand how you will do things in SmartCAM.

Help is available if you need it. If there is anything you do not understand as you work through this material, do not hesitate to ask us to provide assistance.

We have presented tasks and actions that you are asked to apply using **red text** and we have shown terminology associated with SmartCAM and SmartCAM usage in **blue text**. Examples are [Layer](#), [Step](#), [Level](#).

SmartCAM Milling family applications progressively add functionality. All of the functions and tasks you will apply are available in all SmartCAM Milling applications. If you are trialing a higher-level application then this work book is a relevant base to begin your SmartCAM experience.

The [Advanced Milling](#) professional level application adds support for positional **4-5 axis rotary axes**, [toolpath modeling](#) directly on [solid / surface CAD models](#), [High-Speed / Adaptive toolpath](#) and a level of **3D-3 axis toolpath modeling** for localized features.

Everything that you can achieve using [Production Milling](#) and [Advanced Milling](#) is available in our premier milling system, [FreeForm Machining](#), which adds 3-axis toolpath modeling on complex solid and surface models.

Here we go, then...

The first thing to do is to download a Zip file containing the SmartCAM file for which you will model toolpaths.

[Click here to download that from our website](#).

Save the two files that are in the zip file to a folder of your choice on your PC.

You will be working on the following during this tutorial:

- [Job Setup](#)
- [Machining closed and open regions](#)
- [Profiling](#)
- [Hole Operation](#)

Let's start by opening the needed file.

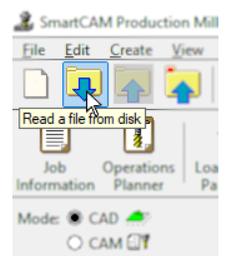
Open any [SmartCAM Milling](#) product by double-clicking the icon on your desktop or left-clicking the program in the [SmartCAM](#) program group in your Windows Start button. For this tutorial, we are using [Production Milling](#).



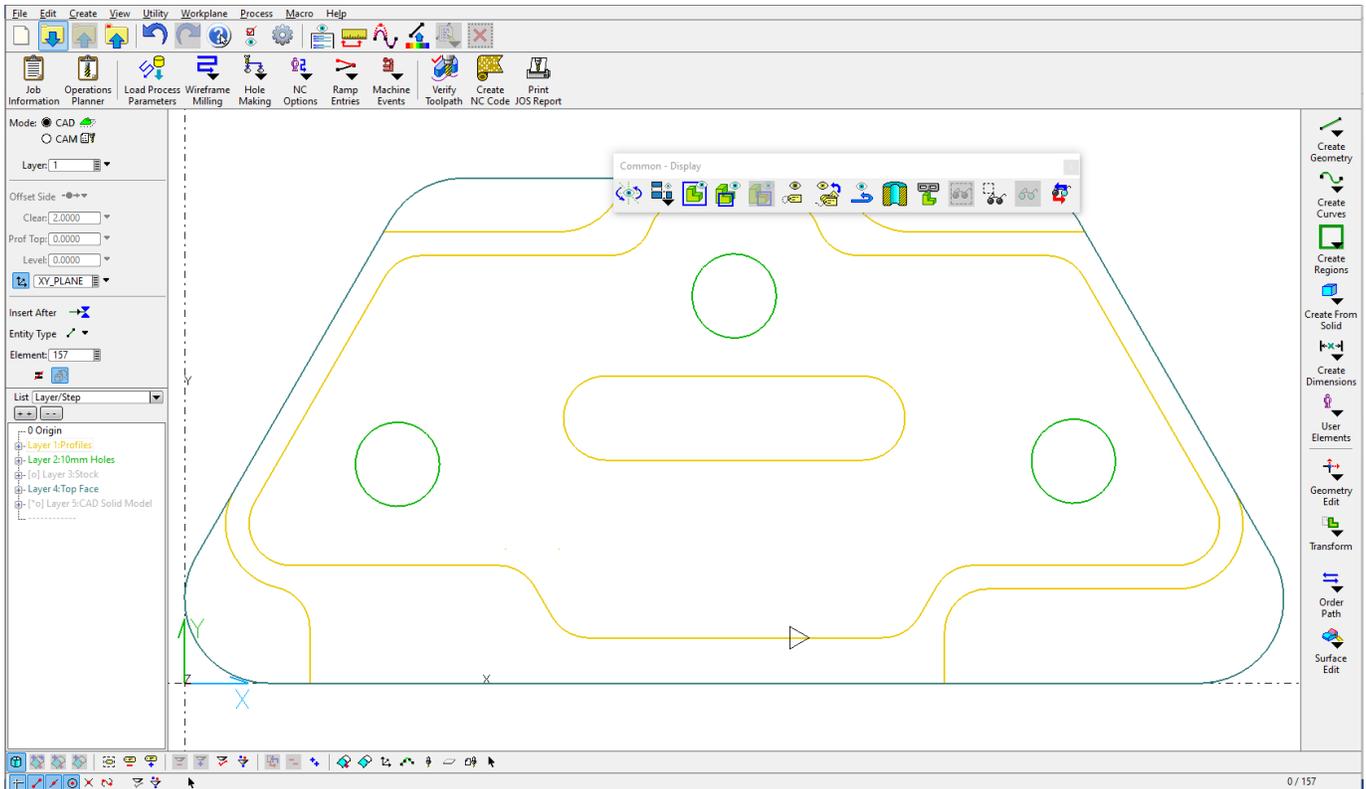
Left-click the [File > Open icon](#) on the top toolbar, browse to the folder in which you have saved the downloaded file, and open "[Getting Started with SmartCAM Production Milling - Metric.pm5](#)".

Drag and Drop to Open: Let's also introduce you to a further method of opening files in SmartCAM...

You are able to open a file in a [SmartCAM](#) application by holding down a left-click on the file, dragging it from wherever it resides and dropping it (position your cursor over either a [SmartCAM](#) application icon or into the graphics area of an open SmartCAM application) and releasing the left mouse button.



You will see a SmartCAM application screen layout similar to but not necessarily exactly the same as the one below.



Next you will create your very first SmartCAM Job.

Task 1 - Job Setup

Target Machine/Code Generator

The target machine for which you want to create CNC code can easily be changed in a SmartCAM program. You are able to code for different machines and controllers that have identical configurations.

You can easily, for example, code the same job for a 3 axis mill control that uses a G-code structure and for a different controller that requires a conversational offline programming style.

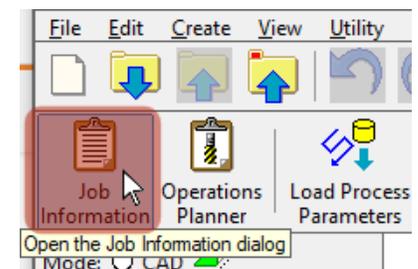
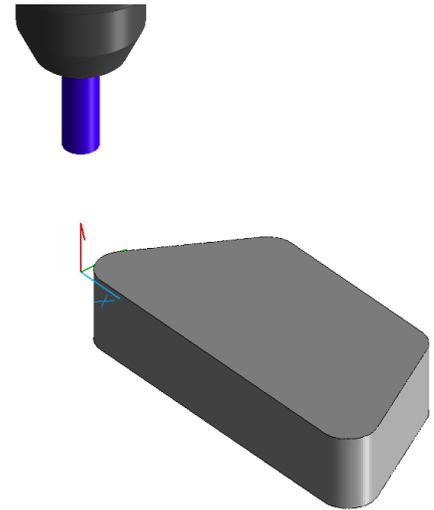
Let's make sure an appropriate machine is selected for this exercise:

Left-Click on the **Job Information** icon near to the top-left of the SmartCAM window.

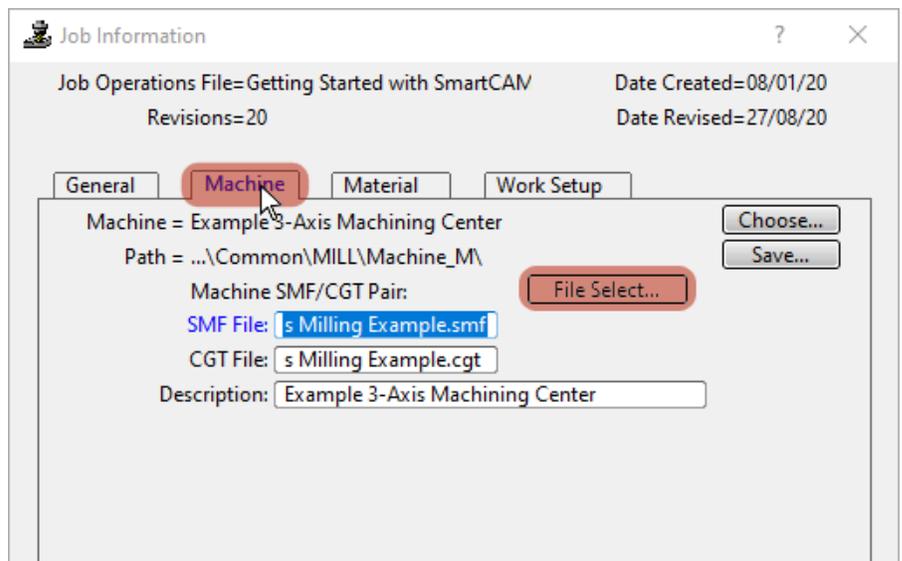
A Job Information panel is displayed.

The panel fields could be populated with information about the job, special instructions etc.

That information can be accessed when generating code and can be included in things such as message blocks in the CNC code and content of setup documents.



Left-Click on the **Machine** tab.



Note the SMG/SCT Pair has been preselected to use "3 Axis Milling Example". To change the SMF/CGT, simply click the **File Select** button.

Tool Change /Home Position

Select the [Work Setup](#) tab and enable the [Specify Home Position](#) option.

Job Operations File=Getting Started with SmartCAM Date Created=08/01/20
Revisions=20 Date Revised=27/08/20

General Machine Material **Work Setup**

Stock Layer: 2 Specify Home Position
Fixture Layer: X: 0.0000
Void Layer: Y: 0.0000
Part Layer: Z: 0.0000
Resolution Type: Quality Tool Change: Point Position
Custom Resolution: 0.0860 Plane Change: Home Position

Preview

Next we are going to set the point for the [home position](#) tool change.

Left-click within the [X: input field](#) and type in 0.

Left-click within the [Y: input field](#) and type in 0.

Left-click within the [Z: input field](#) and type in 50.

Left-click the [Tool Change](#) drop down and select "Home Position".

This sets the tool change position equal to the [home position](#) for all tools. Left-click the [Accept](#) button.

You now have set the [Tool Change/Home Position](#) for all tools.

Job Information ? X

Job Operations File=Getting Started with SmartCAM Date Created=08/01/20
Revisions=20 Date Revised=27/08/20

General Machine Material **Work Setup**

Stock Layer: 3 Specify Home Position
Fixture Layer: X: 0.0000
Void Layer: Y: 0.0000
Part Layer: Z: 50.0000
Resolution Type: Quality Tool Change: Home Position
Custom Resolution: 0.0860 Plane Change: Home Position

Preview

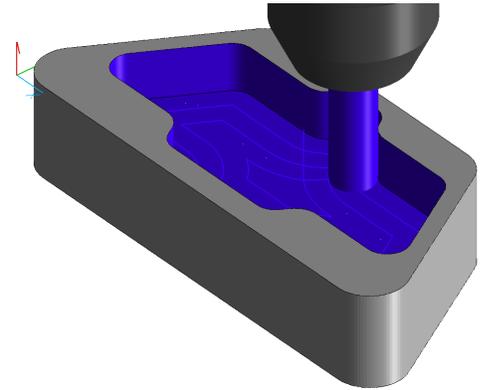
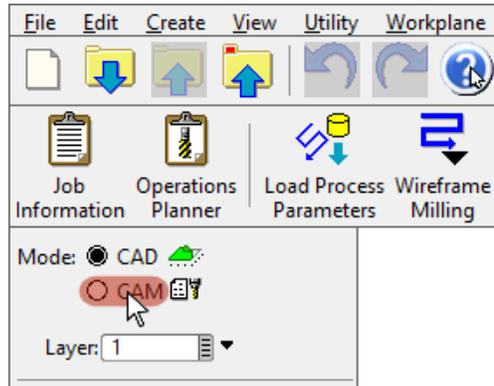
Cancel Accept

When the home position is in use, [Verify](#) shows the first tool starting at home, tools returning to home for tool changes and then the last tool returning to home. For instructions on using verification, please see the [Appendix](#).

Task 2 - Rough the Pocket

SmartCAM should already be in **CAM Mode**.

If not, switch to CAM Mode by left-clicking the **CAM** radio button near the top-left.



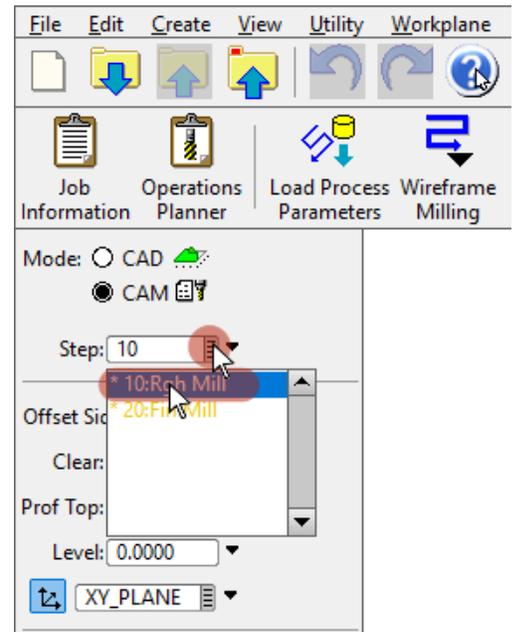
First select the process **STEP** that you will use to generate toolpath once you have set this tool change position. The program should already be using Step 10, but if not:

Left-Click on the **gray box** at the right-side of the **Step:** value field.

A list of **STEPS** is displayed.

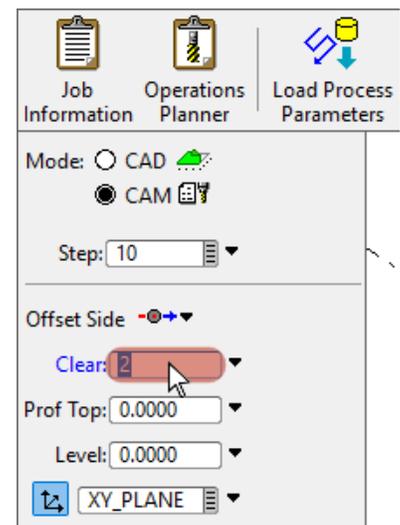
Step 10 includes a 12mm diameter End Mill that you will use for these first tasks. Left-

Click **10:Rgh Mill** in the list.



Now set a Clear value in the Insert Property Bar appropriate for the machining processes.

Left-click within the **Clear:** input field on the **Insert Property Bar** and type in a value of **2**.



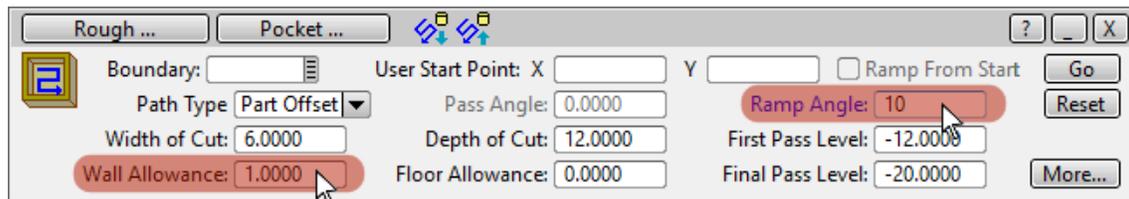
You are going to machine the pocket only at this time. We will then show you how you are able to modify the [pocketing process](#) to add avoidance of that island feature. We do it that way not out of necessity, but because it allows us introduce you to an important SmartCAM concept; modifying existing [toolpath processes](#), (otherwise referred to as [regenerable processes](#)). You will be doing that in the task following this one.

Finish Allowance: It is a little tight in there for our chosen cutter diameter. Add just a 1mm [Wall Allowance](#) as a finishing amount.

Left-click in the [Wall Allowance](#) field and type in a value of 1.

Getting to Depth: If we are not to plunge to depth we must consider how we will get to depth for each [Z level pass](#). We could have pre-drilled - you can see an option to specify a User Start Point were that the case - but here we will simply apply a [Ramp feed](#) move to each depth.

Left-click in the [Ramp Angle](#) field and type in a ramp angle value of 10 degrees.



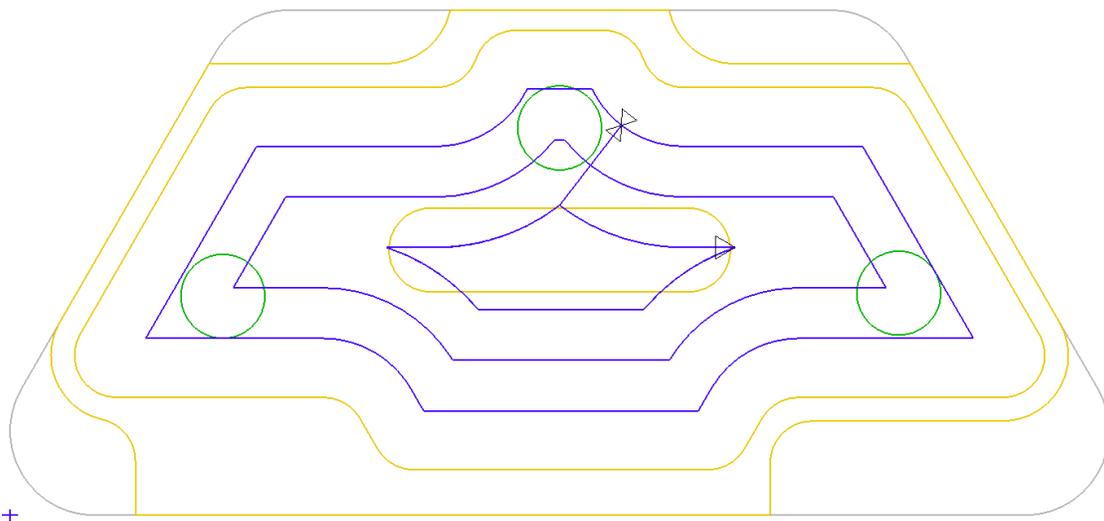
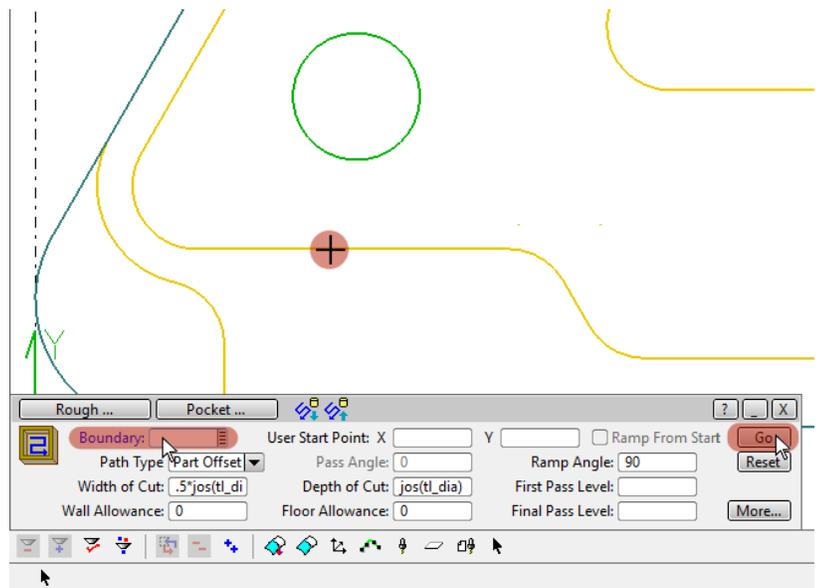
Now select the [boundary](#) to pocket.

Left-click within the [Boundary](#) field or on the [Boundary](#) text to the left of the field.

Left-click on any one of the [elements](#) that form the pocket boundary.

The cursor will have changed to a cross-hair cursor. Left-click on the [Go](#) button.

A [pocket roughing toolpath process](#) is generated.



Verification: Having created Toolpath, you can now use Verification to check the quality of your toolpath model. As a reminder, you can get details about Verification by looking at the [appendix](#).

Notes:

View orientation and control is something that you will need to use a lot in any CAM system.

You can switch between [Top view](#) of the model by [pressing the F9](#) and [Isometric view](#) by [pressing F12](#) on your keyboard.

For additional details on switching views, see the [Appendix](#).

Toolpath: If you don't like the Toolpath pattern that has been applied, there are more available in Path Type.

You can also make [STEPS](#) any color you like.

SmartCAM used default settings for the Width and Depth but you can over-ride those values as well.

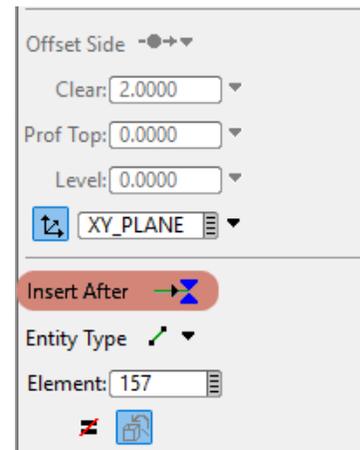
The Final Pass Level was taken from the [Z Level Property](#) of the [Profile Elements](#). Every SmartCAM element has [properties](#) associated with it which can be changed by you. Examples are [Z Level](#), [Profile Top](#), [Clearance](#), [Offset Side](#) and [CAD Layer](#) or [CAM Step](#).

It doesn't look significant in print, but those last two [properties](#) mean that you are easily able to change [elements](#) from [CAD](#) to [CAM](#) and from [CAM](#) to [CAD](#): Drawing to [Toolpath](#) and [Toolpath](#) to Drawing.

[Element Properties](#) and the ability to easily change any [properties](#) for an individual [element](#) or a [group of elements](#) are an important SmartCAM concept and one that is unique to our system.

Pre-Drilling/Setting Depth: It would be so very easy in SmartCAM to now add a pre-drilling task prior to the pocketing so that Z axis moves to depth at the start point that was automatically calculated by the pocketing routine can be programmed when using a non end-cutting tool.

We won't get you to do that. We just wanted to let you know that it can easily be achieved in SmartCAM using our [Insert Before / Insert After](#) functionality.



Congratulations! – you have modeled your first toolpath and created your first CNC code using SmartCAM. If you want to save your toolpath model so that you can take a break and come back to it later:

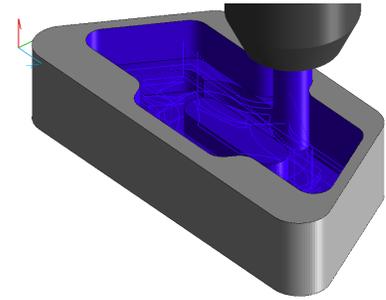
- [Left-click the 'Immediate Save' icon on the toolbar](#). This will save without a prompt.

The original file will be overwritten with your changes without any prompting.

- [Or you can click File > Save or File > Save As from the main toolbar](#).

For more information about [Saving](#) your SmartCAM files, see the [Appendix](#).

Task 3 - Add Island Avoidance



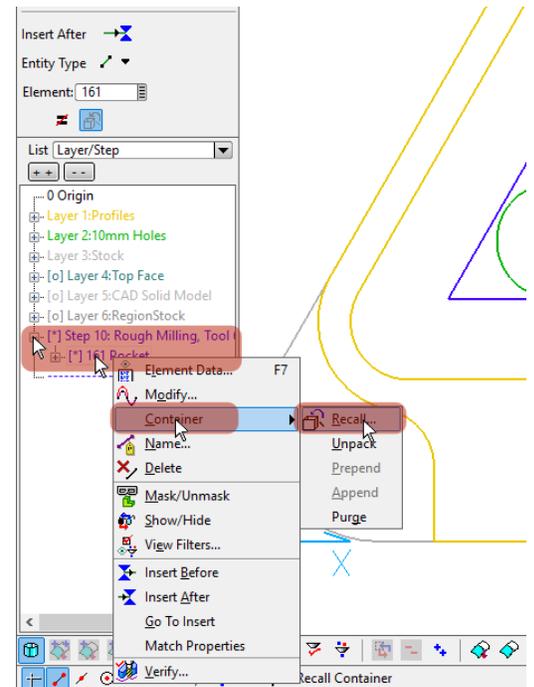
While you are able to carry out this next action by clicking on toolpath in the graphics view, we will use the opportunity to introduce another important user interface concept: the SmartCAM List View.

Expand the content of the **STEP** by left-clicking on the **+** symbol that is to the left of the **Step 10:** entry at the bottom of the list view.

Right-click on the **Pocket** process within the step then left-click on the **Container** option.

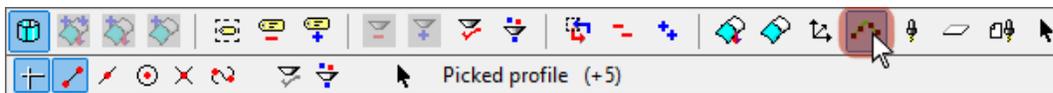
(That's the bit that you could also do in the graphics view: by right-clicking on any of the toolpath in the process.)

Left-click on the **Recall** command and you will have retrieved the pocket process, populated with the settings used when it was created.



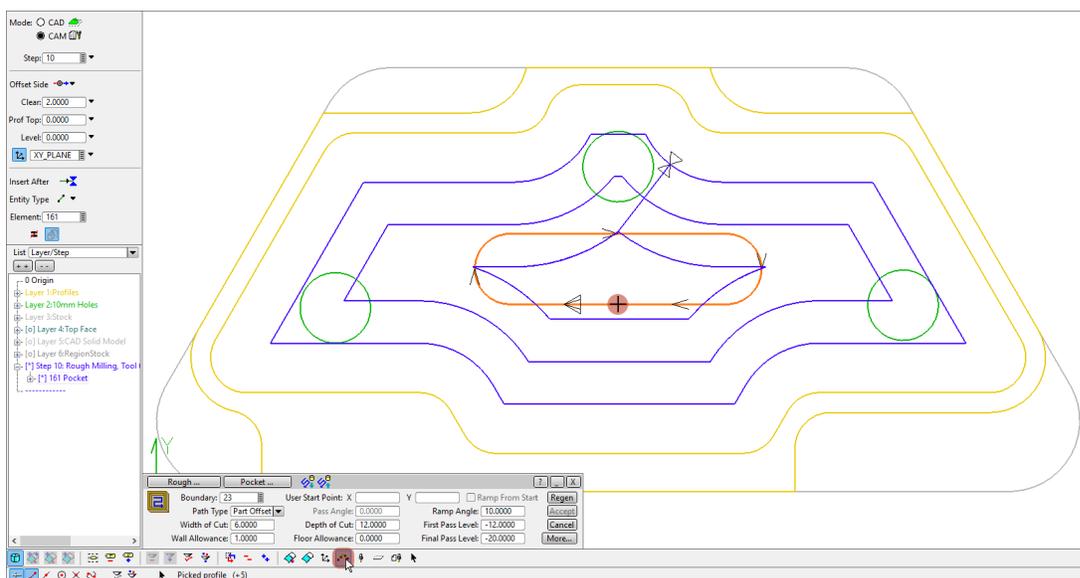
Now select the entire pocket **profile**.

Set a profile **group select mode** by left-clicking the **profile group select icon** on the **group select toolbar**.



The icon will change to an **active** appearance.

Add the obround island profile to the **Active Group** by left-clicking any one of the **elements** that form it.

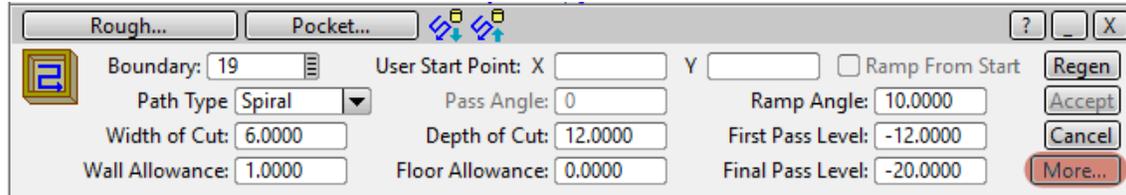


Elements in the active group are displayed in an attractive shade of orange. You can change that color if you prefer something different.

Avoidance of the elements in the active group by the pocketing process is an optional setting.

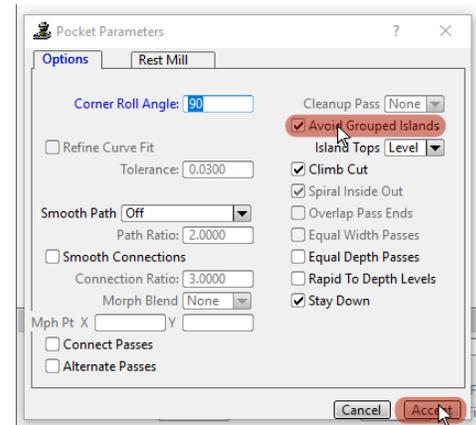
Let's make sure that it is enabled.

Left-click on More... button in the Recall panel to open the Pocket Parameters.



Ensure that the Avoid Grouped Islands checkbox is checked. It can be toggled on and off by left-clicking the checkbox or the Avoid Grouped Islands text alongside it.

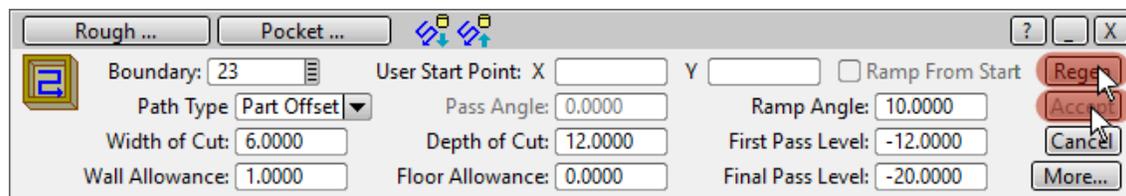
Left-click Accept on the Pocket Parameters panel to close it.



Left-click the Regen button on the Pocket panel.

The toolpath will be modified to avoid the island feature.

Left-click Accept on the Pocket panel to commit the change you have made to the pocket process.



Notes:

Some of the things you are able to do in the List View are:

- Move the insert position (the position at which the tasks you add are inserted, represented by -----) by holding down a left-click on it and dragging it or by right-clicking on the entry at which you wish to insert tasks either before or after.
- Re>-sequence content by dragging; that is holding down a left-click on the item you wish to move. You can, for example, rearrange toolpath elements and toolpath processes within STEPS or move entire STEPS. Additional resequencing functions are also available in SmartCAM.

The Active Group: We could take up a lot of your time telling you about the active group. Suffice it to say that a fundamental of SmartCAM is that you can establish an active group and then do something using it.

That something might be, for example, a toolpath modeling function, delete, move, rotate, copy, re>- sequence, flip from CAD to CAM or from CAM to CAD and so much more.

The Group Select Toolbar contains icons to set the selection mode: individual items, the profile select you have used, entire layers or steps, elements associated with a specific work plane and more. You remove items from the active group by holding down the Ctrl key while using a given selection tool.

A interesting technique is to save the active group as a named group so that the group can easily be recalled rather than needing to be reselected if later functions are to be applied to the same group of elements.

Notes (cont')

Process Containers / Containers: SmartCAM [containers](#) can hold [CAD layer elements](#), [toolpath elements](#) or [toolpath processes](#). User [containers](#) can be created.

You used a [regeneration](#) method on an existing [process container](#). In addition to being able to [regenerate containers](#), most [CAD and CAM elements](#) in the SmartCAM [model](#) can be modified by **right**-clicking on them.

SmartCAM users are able to [unpack container content](#), resulting in the expanded content being available in the [List View](#). The reason that you may want to do that is so that you can, if necessary, [modify](#) any of the individual [elements](#) to precise needs.

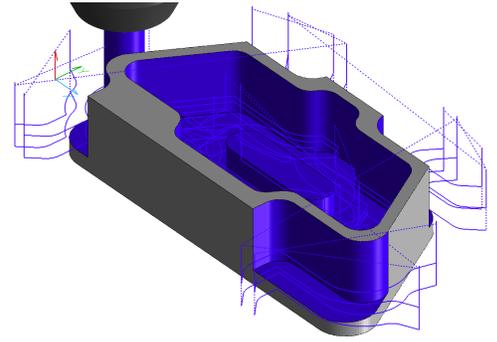
We don't propose that you experiment with any of those features at this point. We just wanted to make you aware of those key concepts.

Great!! You have learned how regenerable processes can be used to modify an existing toolpath process.

Verify the results and / or generate CNC code if you wish. As a reminder, you can get details about those in the [Appendix](#).

Task 4 - Rough the out open regions

One of the strengths of SmartCAM is that there are multiple methods of generating **toolpath** for those **open pocket regions** in SmartCAM.



You are going to use a method called **Region Roughing**. The **region roughing process** is highly flexible and is applicable to many applications scenarios. **Stock- and Part-boundaries** are defined, which can be fully closed or open **profiles** or a mix of both. **Islands** and voids (cavities not requiring machining) can be included.

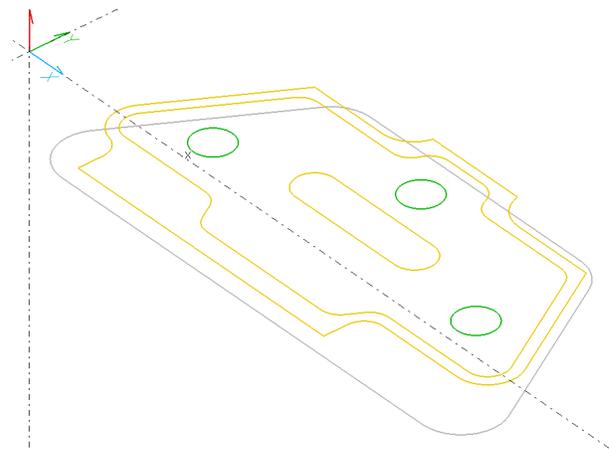
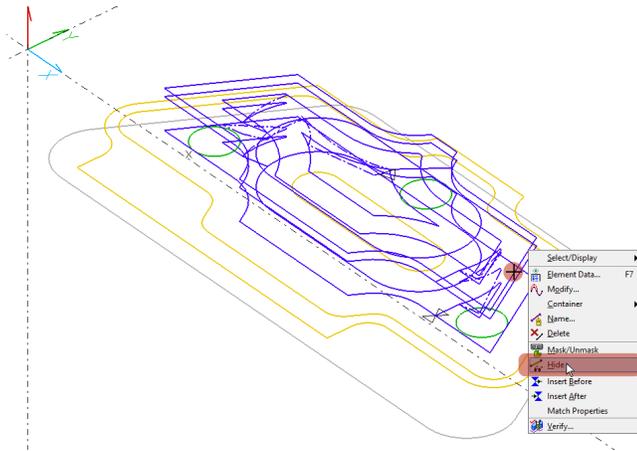
You will be able to see the results more effectively in an **isometric view**.

Switch to an **isometric view** of the model using **f12**.

Let's remove the existing **toolpath** from the display while you generate the **region roughing toolpath**. It will make it easier on the eye when carrying out the tasks.

Right-click on any **element** in the existing **pocket roughing process toolpath**.

Left-click on the **Hide** command on the menu that is displayed.

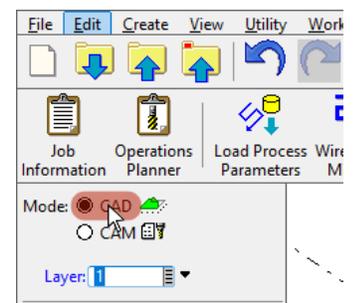
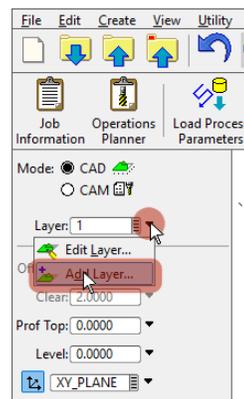


Region geometries are comprised of **CAD layer elements**.

Create a new **CAD layer** on which you will create the **regions**.

Switch to **CAD mode** by left-clicking the **CAD button** at the top-left of the insert properties bar, or the **CAD text** alongside it.

Left-click on the down-arrow to the right of the **Layer:** field, and left-click **Add Layer** on the drop-down menu.

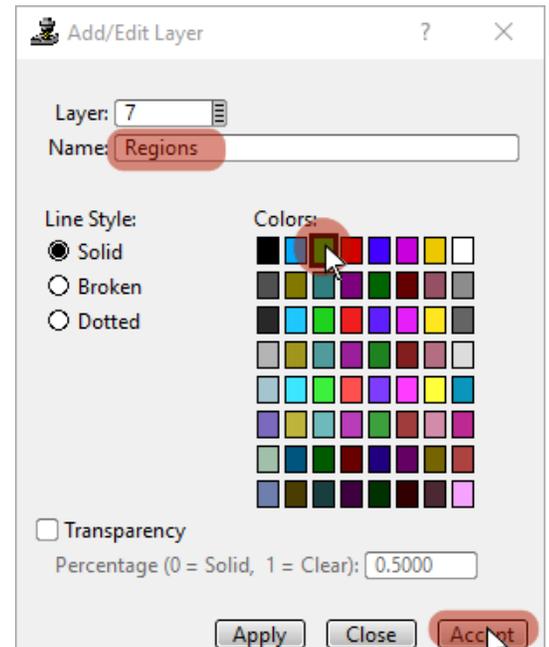


A floating [Add/Edit Layer](#) panel will display.

Left-click in the [Name:](#) field and type a meaningful name for the new layer. We named ours [Regions](#).

Left-click on your preferred color for the [region](#) geometry. We chose [green](#).

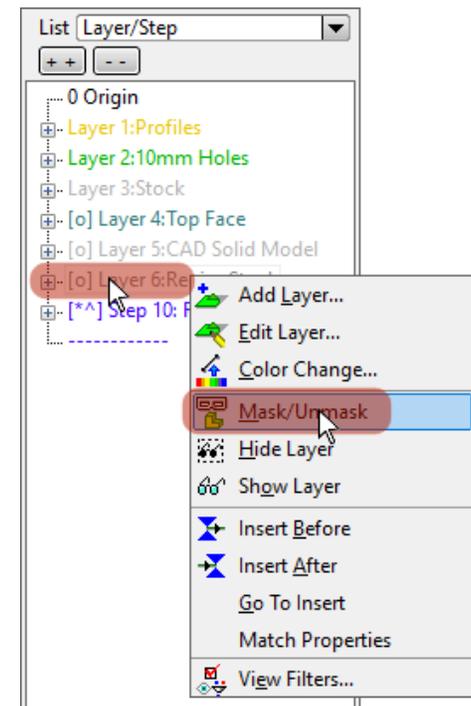
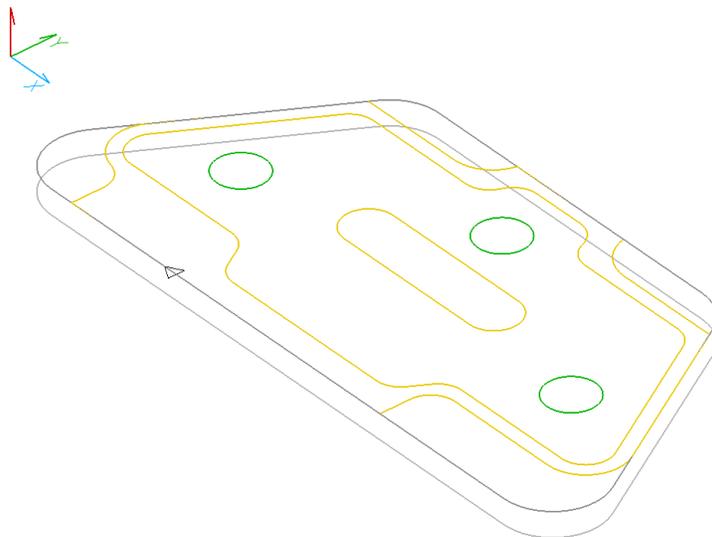
Left-click on the [Accept](#) button to close the [panel](#).



Now create the [regions](#) using [stock](#) and [part profile](#) inputs.

All geometry for those [profiles](#) needs to be at the same [Z level](#) for use in the region roughing process. We have already prepared a [stock profile](#) at an appropriate [Z level](#).

Display our [stock boundary](#) by **right-clicking** on the [Layer 6: RegionStock](#) entry in the [List View](#) and left-clicking the [Mask/Unmask](#) command on the menu.



Mask/Unmask: You may have spotted that we had you use a [Hide](#) command from that right mouse button menu to hide the [pocket toolpath](#) in the graphics view, yet we asked you to [Unmask](#) a [Layer](#) in order to display our [stock boundary](#).

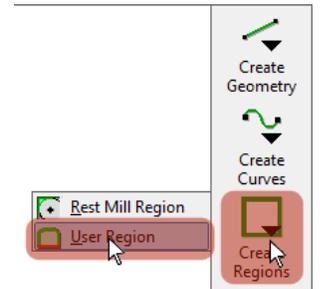
Both commands can be used to add or remove [elements](#) to the graphics view.

Additionally, [Mask/Unmask](#) controls processing of elements. [Masked elements](#) are inactive and are not processed by [Verification or Code](#). You could use [Mask](#) to selectively view, [verify or code](#) a portion of the toolpath model.

Now create the **regions**.

Left-click on the **Create Regions** icon near the top of the toolbar to the right of the graphics view.

Left-click on the **User Region** command on the menu.



The **User Region** panel is displayed.

Both the **Part Input** and **Stock Input** fields should be set to **Whole Profile**. If not then left-click within the field and left-click on **Whole Field** in the list that is displayed.

The outer **boundary profile** of the component will be the **part input** to the command.

Left-click within the **Profile / Start** field in the left-hand, **Part Input** column.

Left-click on any **element** of the outer **profile** as indicated in the graphic below.

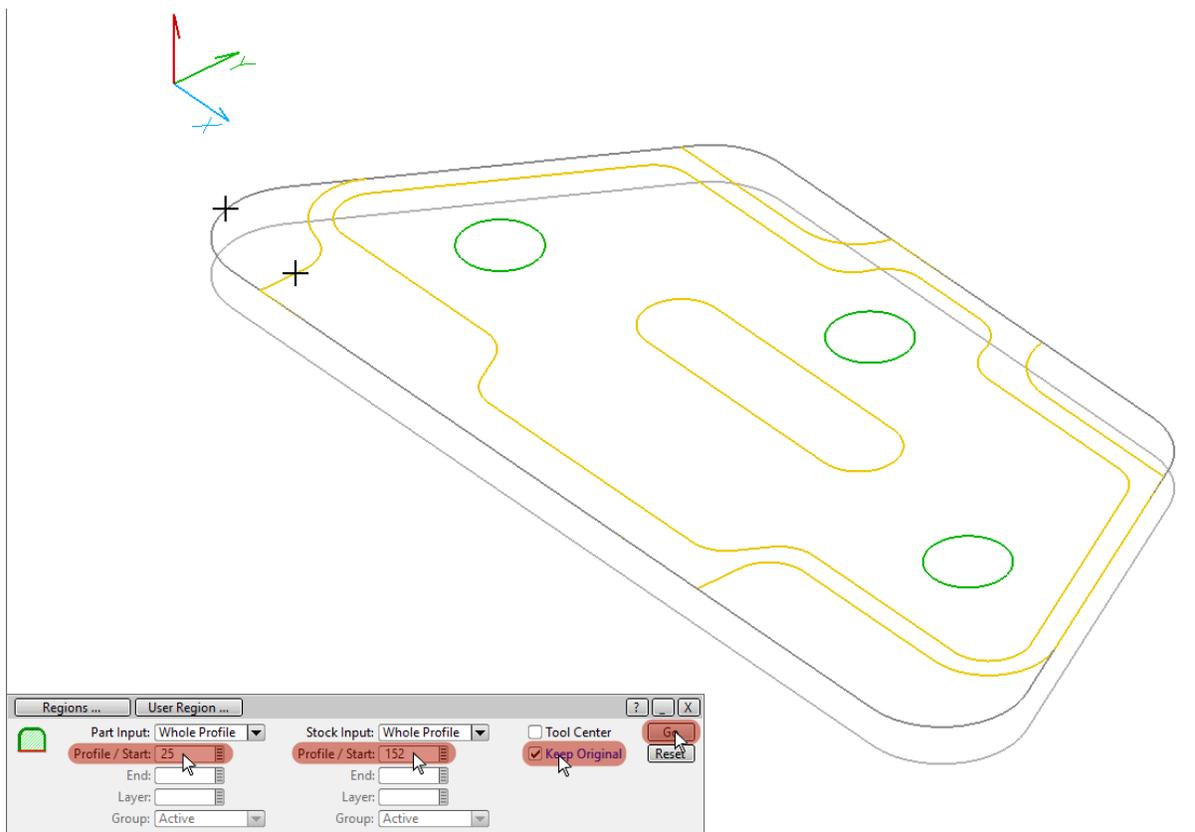
Take care to avoid areas where there are **elements** that are common to the **stock** and **part profiles**, and the possibility of selecting an **element** in an incorrect **profile**.

The **stock boundary profile** that you revealed using **Mask/Unmask** will be the **stock input** to the **user region** command.

Left-click within the **Profile / Start** field in the right-hand **Stock Input** column.

Left-click on any **element** of the **stock profile**, again taking care not to select an incorrect **element**.

Check the **Keep Original** option checkbox.



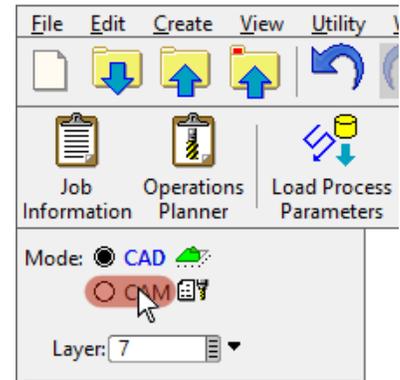
Left-click the **Go** button on the panel and a set of four **regions** for the open pocket areas of the component will be created.

We won't spend time taking you through how to view only those **regions**. An example is over there on the right.

The **stock elements** of a **region** are displayed with a **broken / chain line style**, the **part elements** in a **solid line style**.



Switch back to **CAM Mode** by left-clicking the **CAM Radio** button in the **Insert Properties Bar** near the top-left.



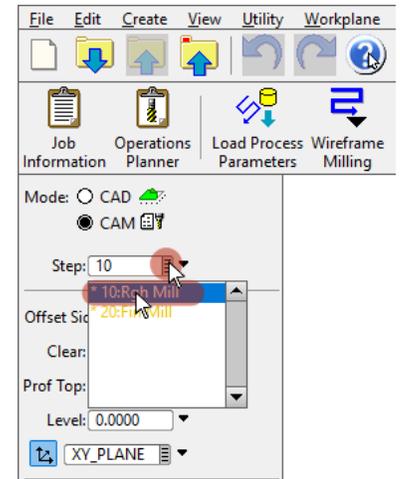
You will be adding **region machining toolpath** to the existing **step** that contains your **pocketing toolpath**.

SmartCAM should resume with **STEP 10**.

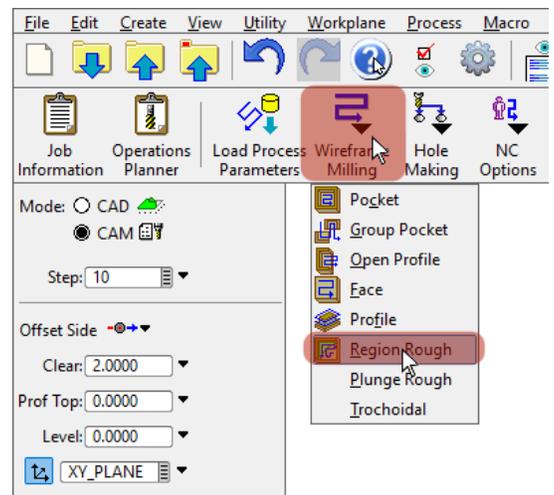
If not, then left-Click the gray box at the right-side of the **Step:** input field.

A list of **STEPS** is displayed.

Left-Click **10:Rgh Mill** in the list.



Open the **Region Rough Process** panel by left-clicking on the **Wireframe Milling** icon on the top toolbar and left-clicking the **Region Rough** command on the list.



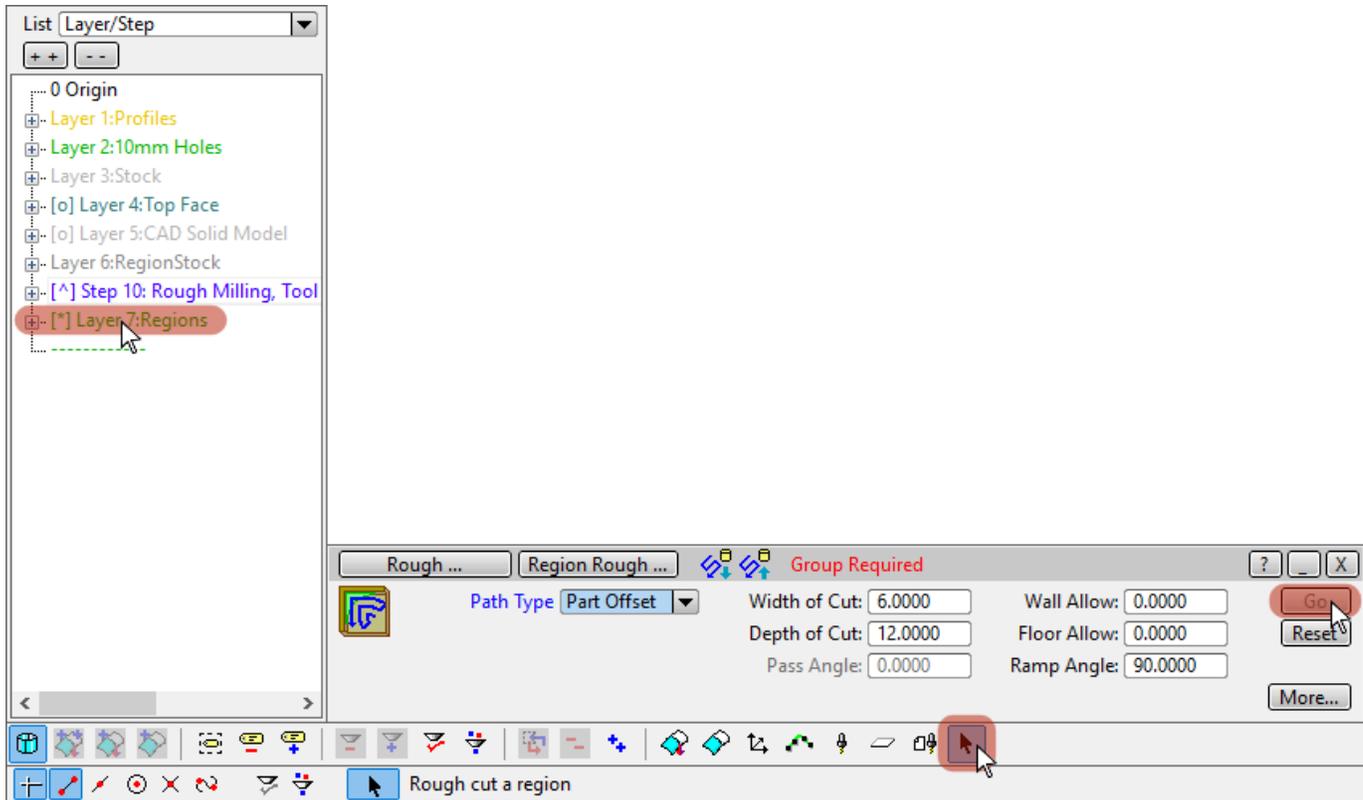
You will see a red-text "Group Required" **conditional warning** in the **panel title**.

The region rough process is applied to the active group; in this case comprised of the four regions that you just created.

Left-click the **group select tool** on the **group select toolbar**, and left-click the **Layer7:Regions** item in the **list view**.

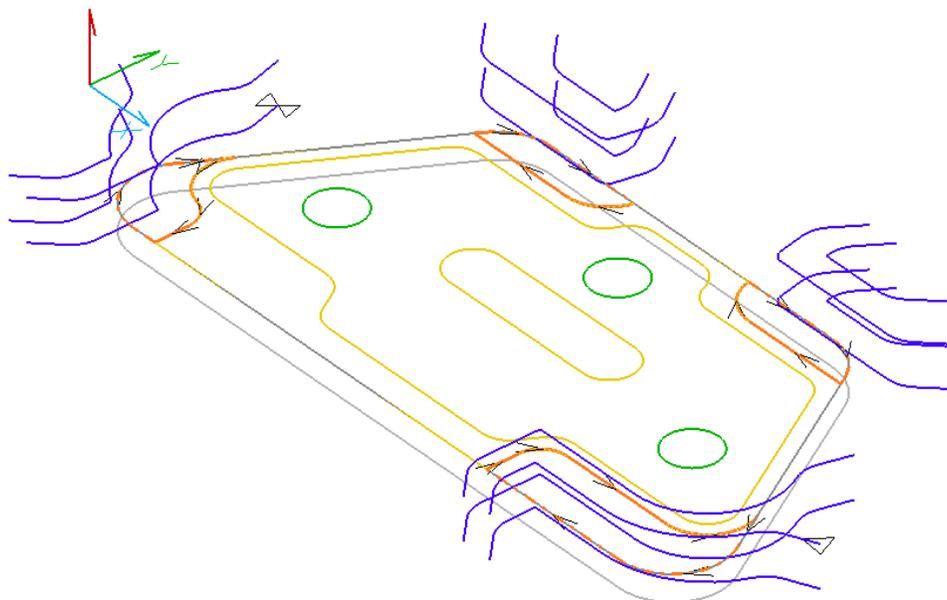
The four **region elements** are added to the **active group**.

We are going to use a little bit of demo license here and machine those regions to size rather than include a **wall finishing allowance**. We will be getting you to **finish profile** the pocket and island. The techniques used to **finish profile** these four regions is identical.



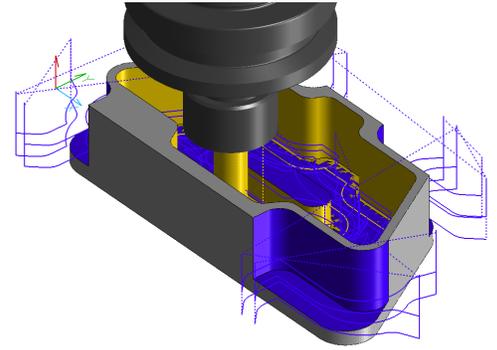
Left-click the **Go** button on the **panel** and **region roughing toolpath** will be created for the four regions.

You may wish to press **f12** on the keyboard to centralize the updated **toolpath** in the **ISO view**.



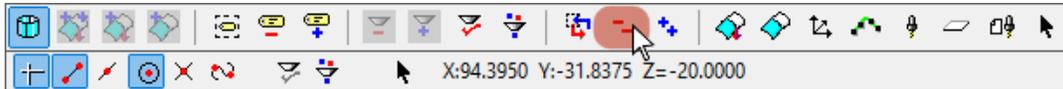
Verify the results and / or generate CNC code if you wish. As a reminder, you can get details about these in the [Appendix](#).

Task 5 - Finish Profile the Pocket and Island



You no longer need those **Regions** to be in the **active group**.

Remove them from the active group by left-clicking the **Remove All** icon on the **group select toolbar**.

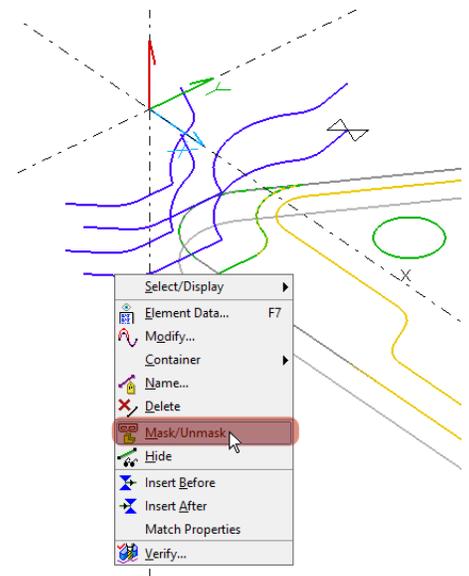


We suggest that you suppress the existing **toolpaths** from the **graphics view** in order to visually simplify the graphics while you add the **finish profiling toolpaths**.

Right-click on the **Step 10: Rough Milling** item in the **List View**. Or remember that alternatively you can **right-click** on any part of the **toolpath** in the **graphics view**.

Left-click on the **Mask/Unmask** command on the menu.

The **toolpath** is suppressed from the **graphics view**.

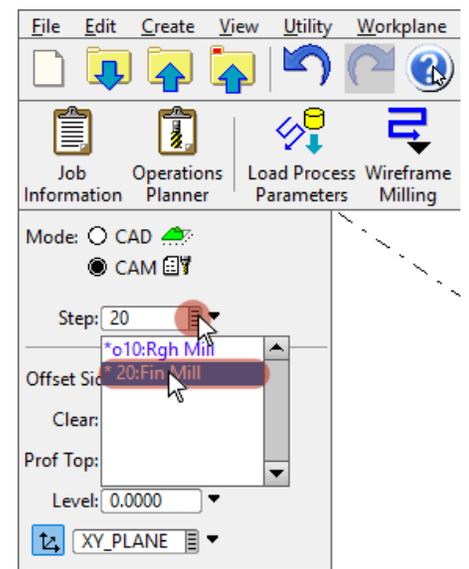


You will be using a 10mm cutter to **finish profile**.

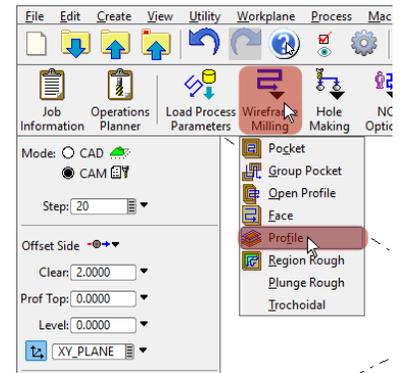
Select the **STEP** on which to generate the **profiling process**.

Left-Click on the **gray box** at the right-side of the **Step:** field.

Left-Click **20:Fin Mill** in the drop-down list.

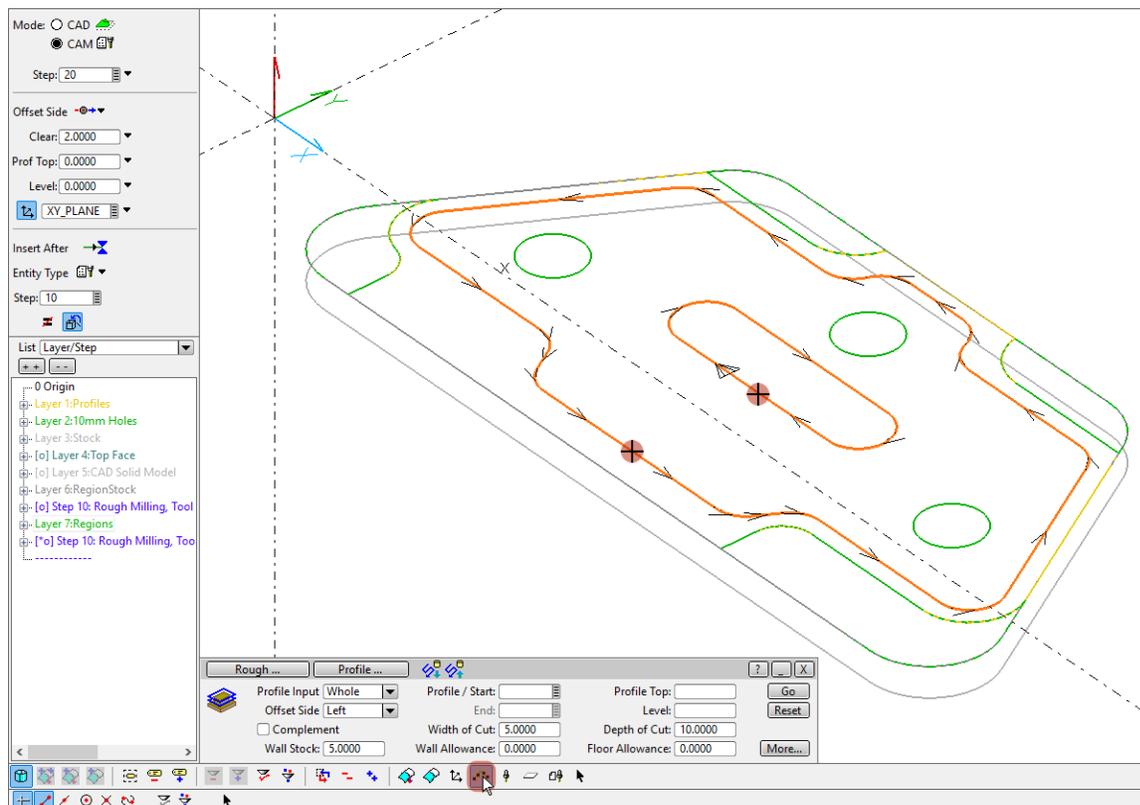


Open the **Profile Process** panel by left-clicking on the **Wireframe Milling** icon on the toolbar and left-clicking the **Profile** command on the drop-down list.



You are going to **profile** the pocket and island by applying the command to an **active group** containing those **profiles**.

Add the pocket and island to the active group by left-clicking the **Profile** icon on the **group select** toolbar and left-clicking on an **element** in each of the pocket and island **profiles**.



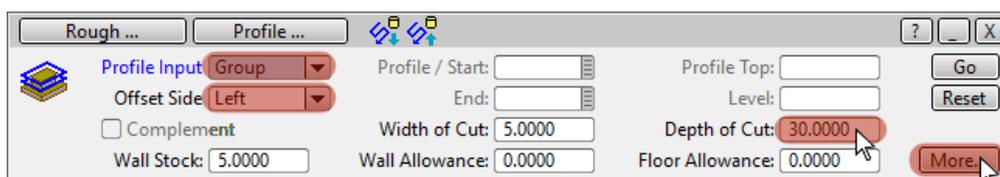
The **profile** command can be used to create **toolpath** for **whole or partial profiles** using options selected from the **Profile Input** field drop-down menu.

Ensure that **Profile Input** is set to **Group**. If not then left-click within the **Profile Input** field and select **Group** from the drop-down list.

The **Offset side** on which to create the **profile** toolpath should be set to **left**. If not then left-click within the **Offset Side** input field and select **Left** from the drop-down list.

Let's machine those **profiles** in a single depth pass.

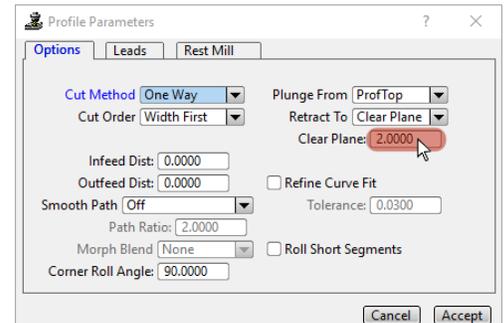
Left-click in the **Depth of Cut:** field and type in a value of **30** (being deeper than the depth of the pocket).



Now check some options for the command by left-clicking on the **More...** button.

On the **Options** tab of the panel that is displayed, note that the **Profile** command has its own **clearance** setting: It does not use the global setting that is displayed in the **Insert Properties Bar**.

Left-click in the **Clear Plane** input field and type in the value **2**. The cutter will retract to a safe height of **Z2** between passes.



Left-click on the **Leads** tab.

Here you can add a **lead-in / lead-out** style to the profile and you can control the application of **cutter compensation** codes.

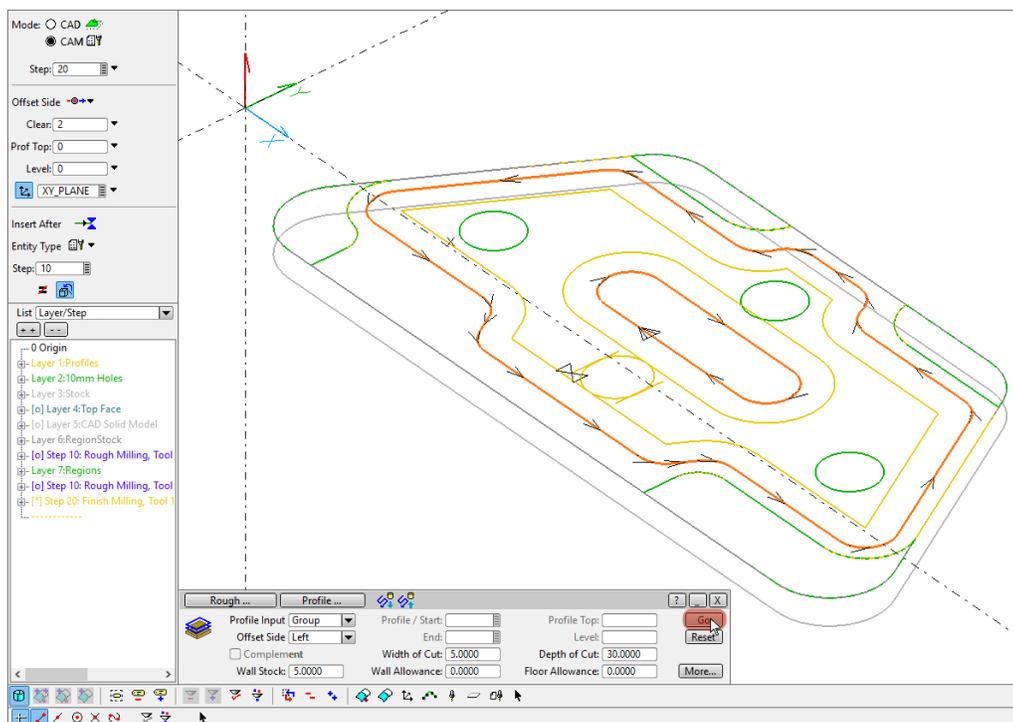
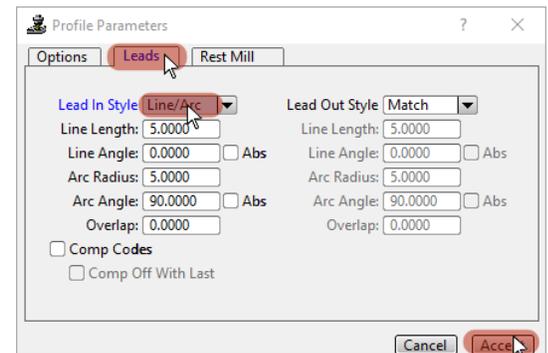
Left-click within the **Lead In Style** field and left-click on the **Line/Arc** option from the drop-down list.

A **lead-in line and arc** are calculated based upon the current tool diameter. Those values can be over-riden if necessary.

Leave **Lead Out Style** as **Match**: The tool will approach and leave the profiles using line-arc moves.

Left-click **Accept** to close the parameters panel.

Left-click the **Go** button on the **Profile** panel.



Profile toolpaths with **lead-in / out** will be created for both profiles.

Offset Side: Notice that the outer [profile](#) is in a counter-clockwise direction and the island is clockwise.

With that [Left offset side](#) setting, those profile directions and with a clockwise spindle rotation you have generated climb-milling [toolpath](#) for those [profiles](#).

It follows that in the [Profile command](#) you are able to control climb or upcut milling with permutations of [profile direction](#) and [offset side](#). For example, in order to upcut inside that [pocket profile](#), it would be made a clockwise direction and an [offset](#) to the right applied.

Profile Start Point: The [profile process](#) uses the [start point](#) of the [profile](#) as a [start point](#) for machining.

Profile directions and start points are easily modified using commands in the [Order Path task set](#).

Verify the results and / or generate CNC code if you wish.

Task 6 - Program the Holes

For this next task, we'll just hone in on the tasks you need to apply in order to load the steps for this hole machining from the [KBM](#).

Those holes are 10mm, representing an M10 tapped hole. Let's spot drill them to 11mm diameter, then drill and tap.



Tooling: There are multiple ways of handling the cutting tools in a SmartCAM program:

- Define each [tool / step](#) you require 'on the fly'
- Load individual tools / steps from a [Knowledge Based Machining library](#), or [KBM](#) for short
- Load Groups of [tools / steps](#) from a [KBM](#)
- Load a set of [tools / steps](#) you have used in an existing program
- Load a set of commonly-used [tools / steps](#), where you have created planner content for each set Configure SmartCAM to load a set of preferred / default [tools / steps](#) when starting a new program

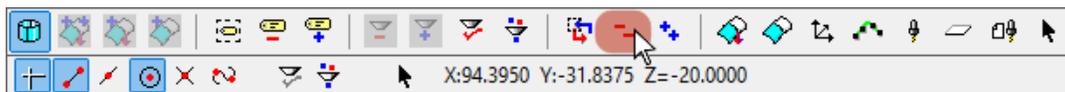
You'll begin to understand that there is a great deal of flexibility when it comes to tooling, as there is in most things SmartCAM.

We don't intend to detail all of those methods here. You will be loading additional [steps](#) for the [hole making task](#) from a [KBM](#).

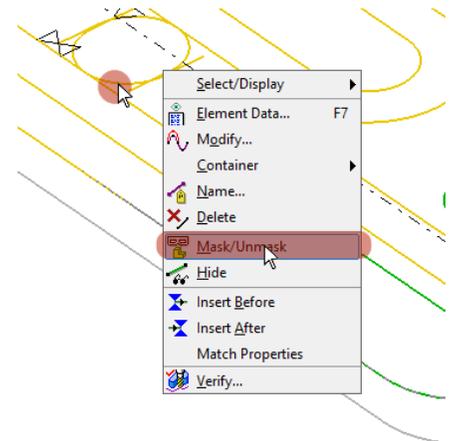
A sample [KBM database](#) is installed as part of SmartCAM. When you become a SmartCAM user you could either modify the content of our sample or begin a new one and populate it with the [Tools and Steps](#) specifically required for your CNC task.

There is much technical information for you to know about the [KBM](#), but that is detail for another time.

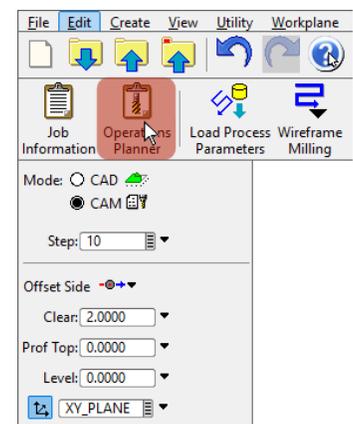
Remove the pocket and island profiles from the active group by left-clicking on the [Remove All Elements icon on the Group Select Toolbar](#).



Remove the [Profiling toolpath](#) from the [graphics view](#) by [right-clicking](#) on any part of it in the [graphics view](#) and left-clicking on [Mask/Unmask](#).



Open the [Job Operations Planner](#) by left-clicking on the [Operations Planner icon on the top toolbar](#).

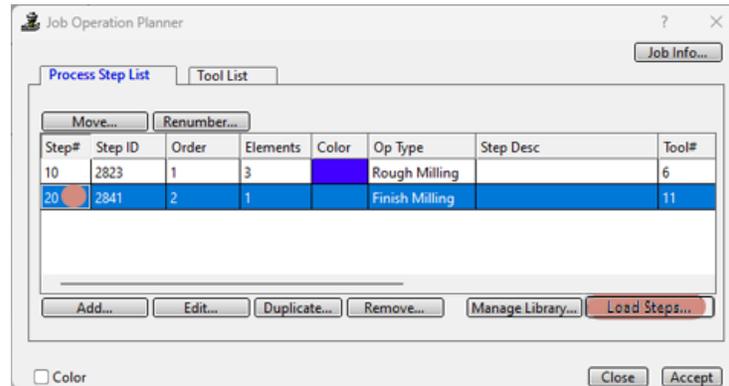


You will see the Process Step List, comprising of the steps we have applied so far.

Set the position at which to add new steps:

Left-click on the Step: 20 entry in the Process Step List.

Left-click on the Load Steps... button, which is toward the bottom-right of the Job Operation Planner panel.



The sample KBM is opened.

You could simply and easily add a single step from the KBM. We could have got you to do that three times for the tools we require, but we'll go up one notch technically and will show you how to load the three hole tools you require in one go.

Fundamentally, you collect together the tools and / or steps you require from the KBM database; the area across the center of the panel showing the results of the various filters that you can apply.

You then drop your selection to the area across the lower part of the panel before adding them to the job planner.

It's a little like that 'add to basket' that most of us do online.

First collect a 12mm spot drill.

Left-click in the Op Category field at the top of the panel.

Left-click on Hole Operations.

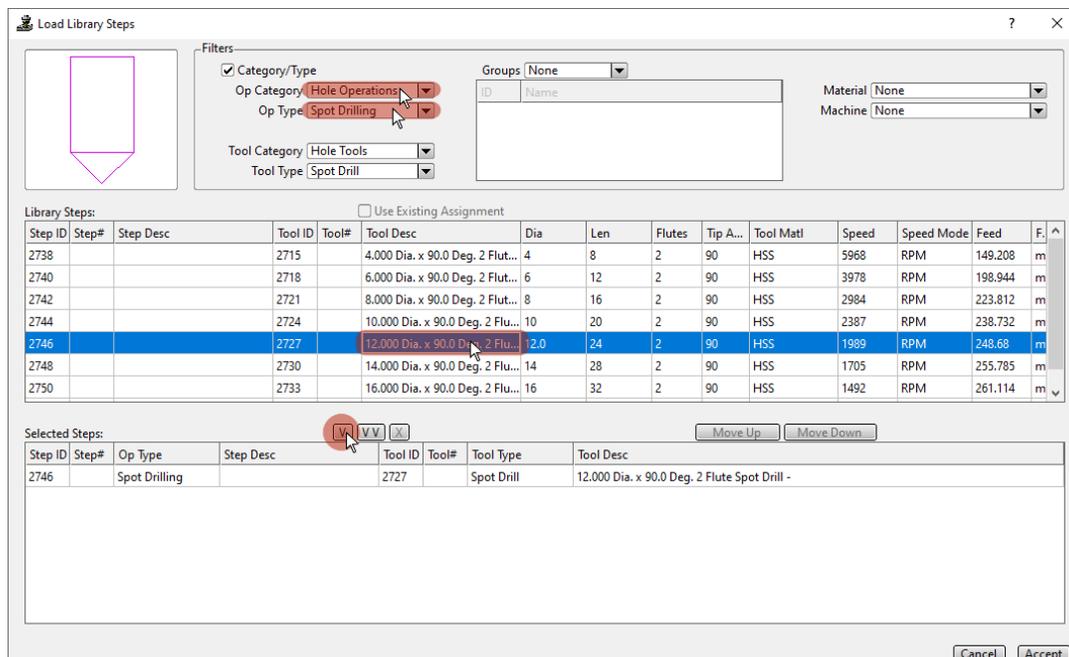
Spot Drilling is the top of the list in the Op Type field.

If you like, experiment by Left-clicking in the Op Type field to take a look at the hole operations. Be sure to ultimately select that Spot Drilling from the list.

Similarly, the Tool Category field should be displaying Hole Tools and the Tool Type should be Spot Drill.

The section at the center of the panel now contains all of the spot drills defined in our sample KBM.

Left-click on the 12.000 Dia drill, and then use the single down-arrow above the area across the bottom of the panel to add it to your collection.



Now we'll add an M10 tapping drill and tap.

Our sample [KBM database](#) has tapping drills and taps grouped together.

Disable [Category/Type](#) by left-clicking on the [Category/Type](#) checkbox at the top of the panel.

Left-click in the [Groups](#) field, over to the right a little. Left-click the [Step Groups](#) option from the drop-down list.

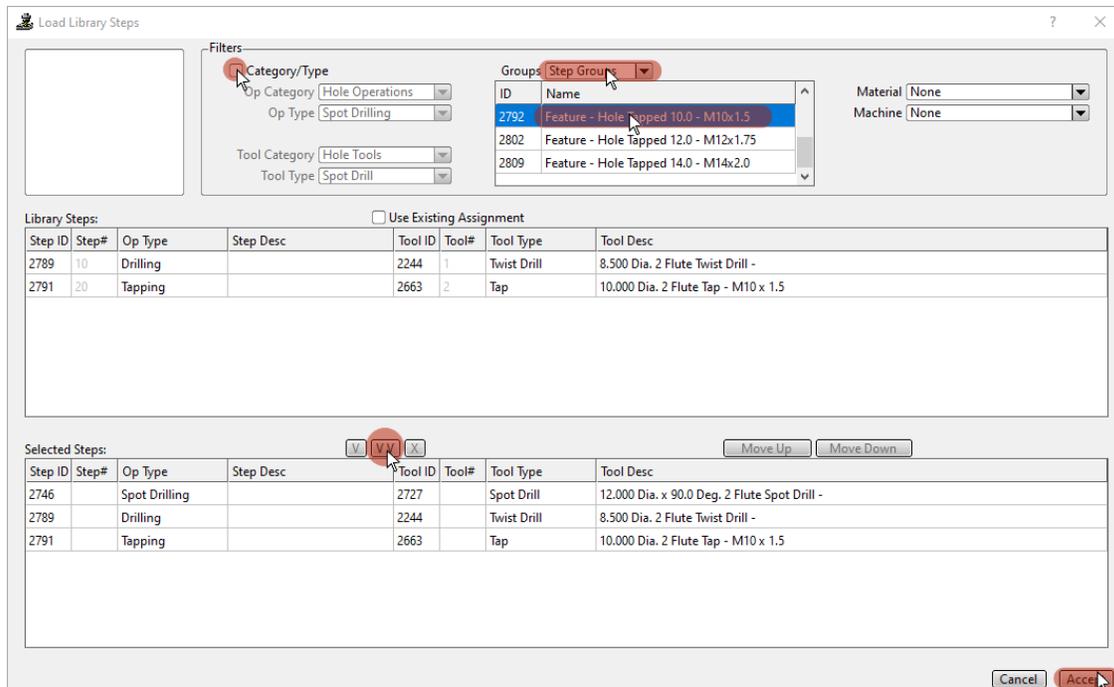
The area below now displays the sets of [tool groups](#) that are available the sample [KBM database](#).

Scroll down the list using the vertical slider to the right of that list and left-click on our [Feature – Hole Tapped 10.0](#) entry.

The section at the center of the panel now displays the drill and the tap we grouped together for an M10 operation.

Left-click on the [double down-arrow](#) above the area at the bottom of the panel to add those 2 tools to your collection.

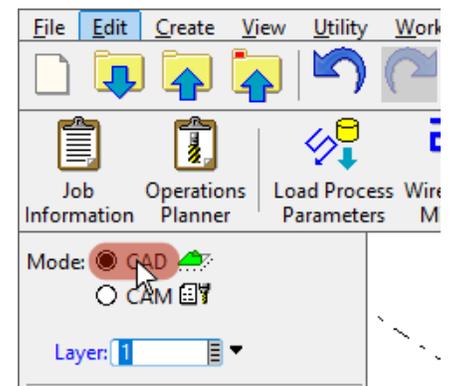
Now left-click on the [Accept](#) button at the bottom-right of the panel to add your collection to the [Operations Planner](#).



SmartCAM's flexibility very much applies when creating [hole making toolpaths](#). There are a number of ways to program hole features. For now we are going to focus on one of the simplest - using a point at the hole center.

You will be creating the 3 points at the hole centres as [CAD Layer geometry](#).

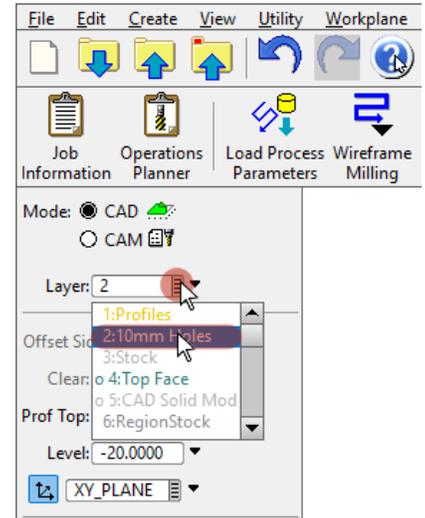
Switch to CAD mode by left-clicking the [CAD](#) button at the top-left of the insert properties bar or the [CAD](#) text alongside it.



It is convenient to create the center points on the existing Layer 2.

Left-Click on the [gray box](#) at the right-side of the [Layer:](#) field.

Left-Click the [2:10mm Holes](#) layer in the drop-down list.



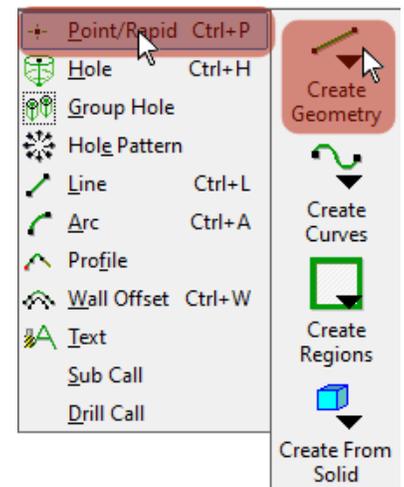
You are going to snap to the center of each of those 3 holes.

Make sure that [center point snapping](#) is turned on. If not then left-click on it to enable it.



Now create the [points](#).

Left-click on the [Create Geometry](#) icon at the top of the vertical toolbar over on the right, and left-click on the [Point/Rapid](#) command from the list.



The [Point/Rapid command panel](#) is displayed.

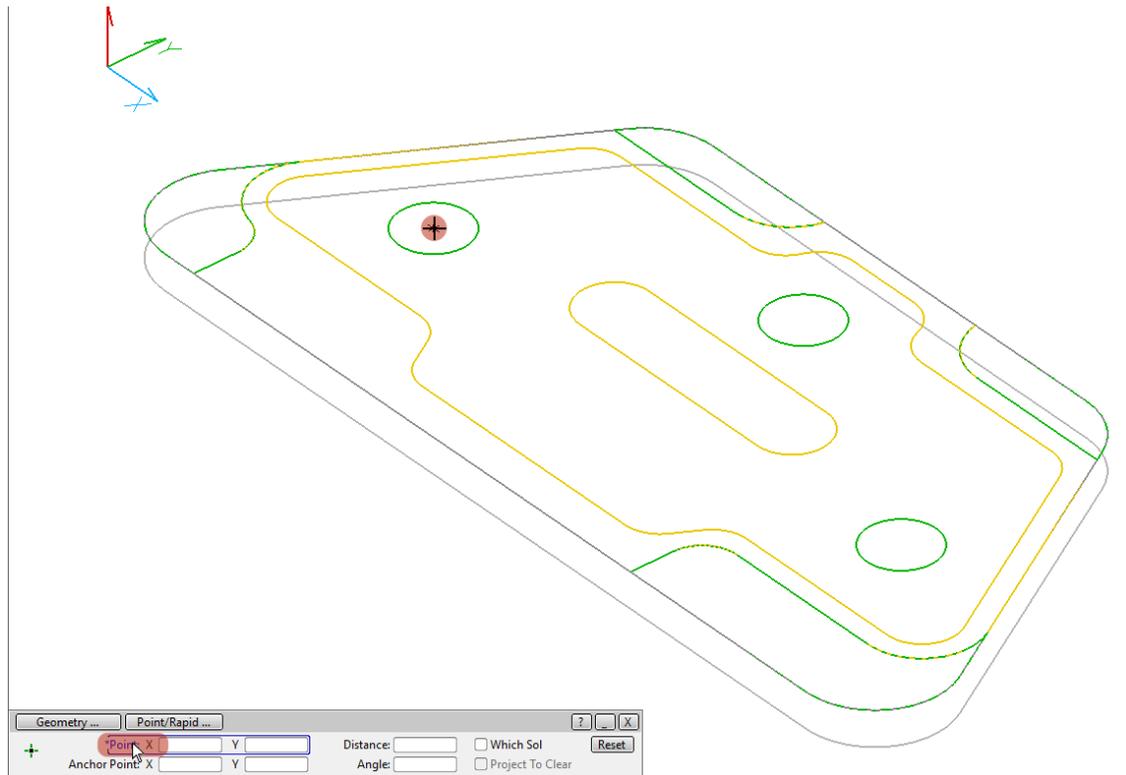
Left-click on the **Point:** field name. The text itself, not within an input field.

You will be creating the point elements using that coordinate mode we discussed earlier. Place your cursor over the center of one of the holes.

The cursor will change to a cross-hair when you are in the correct position.

Left-click in that position and an **XYZ point** will be created.

Repeat a **center point snap** at the centers of the other two holes.



Now generate **hole making toolpath** for those 3 point elements.

The **active group** should not currently contain any elements. If there are any then remove them from the **active group** by left-clicking the **Remove All** icon on the group select toolbar.



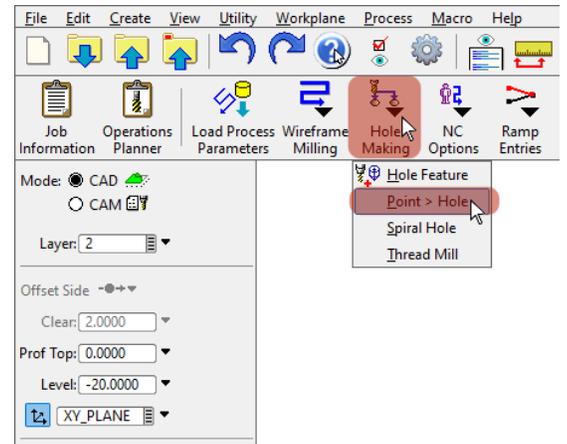
Left-click the **Add Elements** group select tool from the group select toolbar.



Left-click on each of the 3 **point elements** you have just created.

The **points** are now in the **active group**.

Left-click on the **Hole Making** icon on the top toolbar and left-click on the **Point > Hole** command from the list.



Populate the **Point > Hole** panel with **step**, **hole depth** and **clearance height** settings for each step to apply to the set of points in the active group:

Left-click the **gray box** to the right of the field labelled **1st** and left-click the **30: Spot Drl.**

Left-click the **gray box** to the right of the field labelled **2nd** and left-click the **40: Drill step.**

Left-click the **gray box** to the right of the field labelled **3rd** and left-click the **50: Tap step.**

Spot Drilling: We said that we would spot drill to a diameter of 11mm.

Left-click within the **Type** field in the 1st row and left-click **Spot Dia** from the list.

Left-click within the **Depth** field on the 1st row and type the value **11**.

Drilling: Those **hole elements** you created are at Z-20. The bottom of our **stock** is at Z-25.

Drill through by an extra 5mm at full diameter.

Left-click within the **Type** field in the 2nd row and left-click **Full Depth** from the list.

Left-click within the **Depth** field on the 2nd row and type the value **10** (being the difference between the hole and the bottom of stock, plus 5mm).

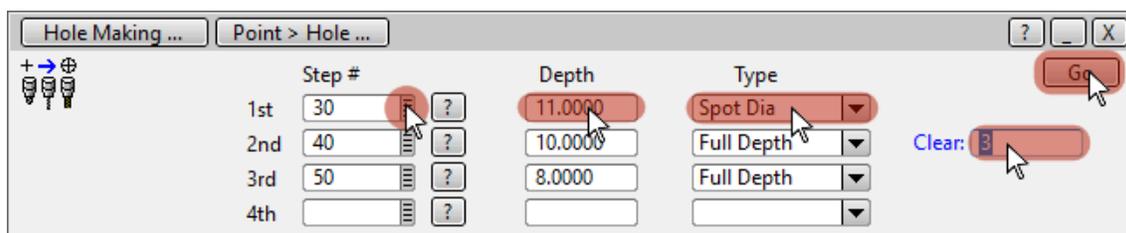
Tapping: Tap through by an extra 3mm.

Left-click within the **Type** field in the 3rd row and left-click **Full Depth** from the list.

Left-click within the **Depth** field on the 3rd row and type the value **8** (being the difference between the hole and the bottom of stock, plus 3mm).

Left-click in the **Clear:** field and type a value of **3**.

Left-click **Go** and the three sets of **hole making toolpaths** are created.



Note that there was, in this case, no need to switch to **CAM mode** to complete that last task. The **Point > Hole** command switched to each **step** in turn.

The **process** will have automatically reversed the direction of machining those holes for each of the three step passes.

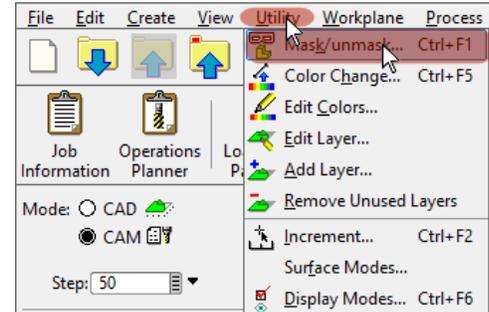
Verification:

You may want to **unmask** the other **steps** in the **toolpath model** that we have previously **masked**, because verifying the holes-only would show rapid **collision moves** in **material** that will be machined by the other steps & processes.

You can then **verify** your **toolpath** and generate **CNC code**. You could try that to experience a collision event.

Left-click the [Utility menu](#) on the top toolbar.

Left-click the [Mask/unmask...](#) command on the drop-down menu.



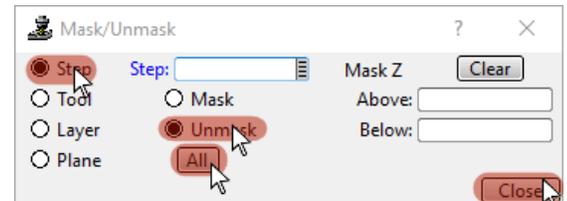
The [utility](#) enables you to mask or unmask elements belonging to a specified step or all steps, Tools, Layers or Work Planes.

If the [Steps](#) radio button over on the left is not enabled then left-click on the [Step](#) radio button or the text alongside it.

If the [Unmask](#) radio button near the center of the [panel](#) is not enabled then left-click on the [Unmask](#) radio button or the text alongside it.

Left-click on the [All](#) button.

Left-click on the [Close](#) button to close the panel.



All of the [Toolpath](#) you have created is added to the [Graphics View](#).

Notes:

There are some aspects of programming holes in SmartCAM that we want you to make you aware of.

We used a method to program those holes that was simple to document.

But not quite the simplest to use. When in [Step mode](#), you are able to define a [hole](#) at a [point](#) by simply using a [Create Geometry > Hole](#) or [Group Hole](#) command.

Technically-superior methods are [Hole Feature-based](#). You are able to create a [hole feature](#) at a [point](#). [Hole Features](#) have [attributes](#) such as [through / blind](#), [taper angle](#), [diameter](#) and more. The [hole making toolpath processes](#) associated with hole features are that little bit more 'expert' and automatic than the method we have shown you.

It also occurs to us that if machining large numbers of holes in a component is a requirement in your application, that you'll likely be thinking What?? I have to snap to the centre of each hole? A tubeplate, for example, might have hundreds, thousands of holes to machine.

Be assured that there are methods and techniques available in SmartCAM to make it easier and quicker to generate and optimize such hole making toolpaths. Just that here isn't the place to cover it. Do speak with us if that is something that you specifically seek.

That completes the toolpath modeling we wanted to cover in this work book.

Well done! Thank you for the time you were able to spend learning SmartCAM Milling.

Appendix

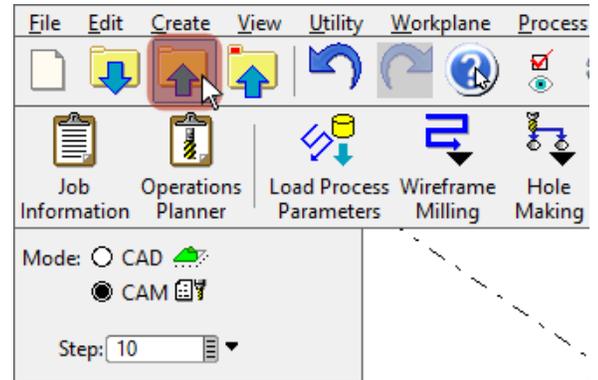
Saving your SmartCAM Toolpath Model

Save your [toolpath model](#) at any stage so that you can break off and come back to it later. You have a couple of options.

Save your changes in the original [toolpath model](#) file:

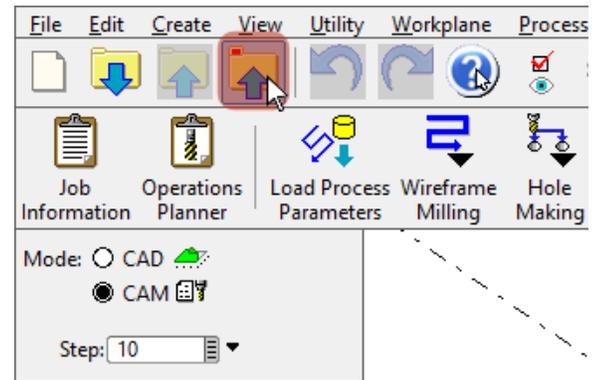
Left-click the 'Immediate Save' icon on the top toolbar.

The original file will be overwritten with your changes without any prompting.



Or if you prefer, save your changes to a new file:

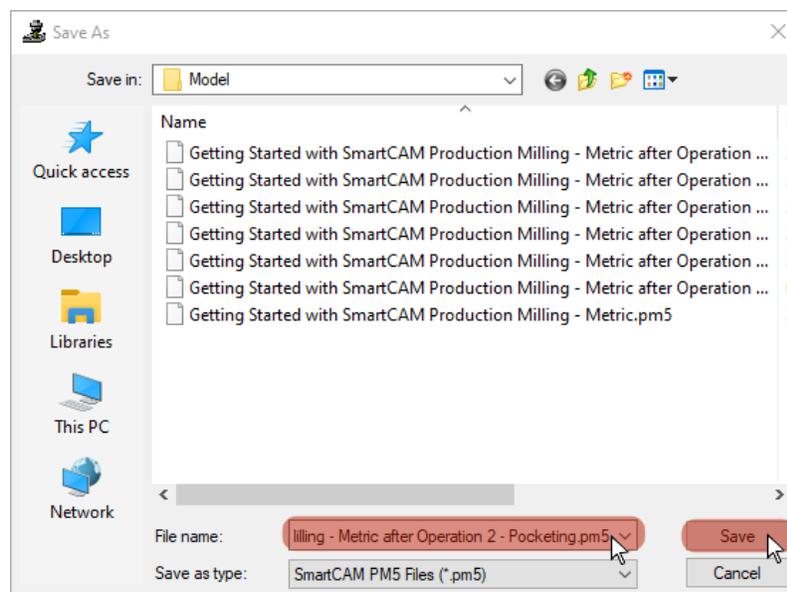
Left-click the 'Save' icon on the top toolbar.



A file browser will open in which you can change the path and filename for your saved copy of the [toolpath model](#).

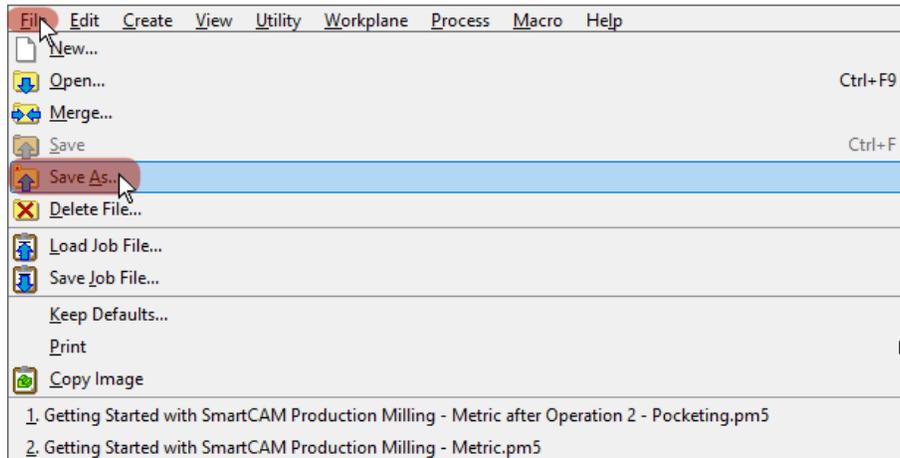
Enter a suitable filename and left-click the [Save](#) button.

If the target file already exists you will be prompted about over-writing it.



Alternatively, there are [Save](#) and [Save As...](#) commands in the File drop-down text menu at the top of the SmartCAM window.

Note: The [File](#) menu also includes a [Most Recently Used \(MRU\) list](#), where recently used files can also be opened. You could use the [MRU list](#) to reopen your saved model when you resume these exercises after a break.



SmartCAM Verification

[Verification](#) is a dry run on the CNC machine. You can review toolpath with or without solid stock, can set automatic pauses at events such as tool change, every move, any collision and more.

[Verification](#) can warn of feed moves into fixturing, rapid moves into the remaining stock or fixturing, and collisions of the tool holder with the remaining stock or fixturing.

It's not strictly necessary to do so, but if you have one open you are able to maximize space for graphics by closing the current [panel](#).

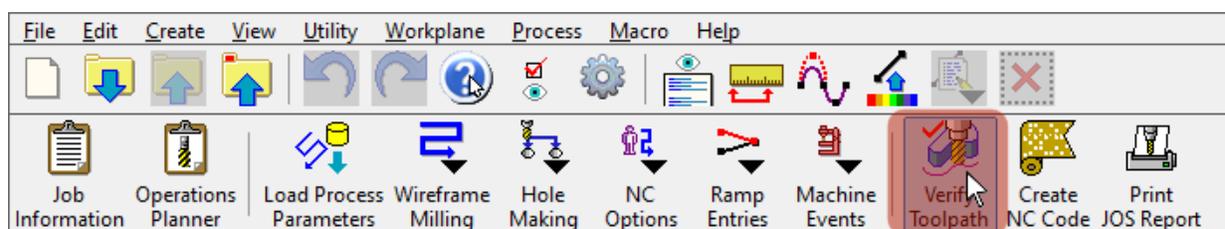
Left-click on the **X** at the top right of the panel.

You can [Verify toolpath](#) in any view of the model. We recommend that you use an Isometric view.

Switch to an [Isometric view](#) by pressing the **f12** keyboard shortcut.



Left-click the [Verify Toolpath](#) icon on the top toolbar.



The [Verification panel](#) is displayed.

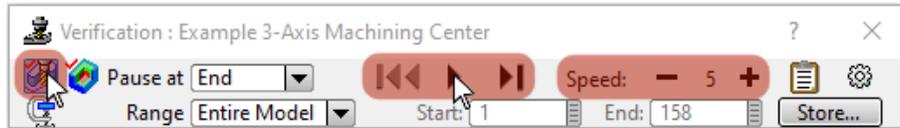
Note that it is floating (i.e. not located at any fixed position on the screen: you are able to **hold down a left-click on the title bar at the top of the panel and drag it to wherever you prefer**).

A [stock boundary CAD Layer](#) has been created for use when Verifying this example.

Display the stock by Left-clicking the [Toggle Stock Visibility icon](#) at the left hand end of the Verification panel.

You may wish to experiment with those speed setting + and - buttons during [verification](#) of your [toolpath](#).

Left-click the [Play Verification button](#) near the center of the panel to [Verify the toolpath](#).



When you are ready, exit [Verification](#) by left-clicking on the **X** at the top-right of the panel.

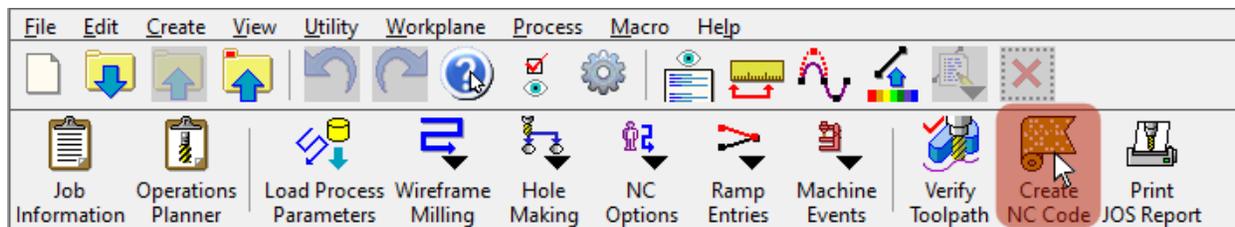
Creating CNC Code

About the machine configuration. The software tools used in SmartCAM to configure and control CNC output code are referred to as [Code Generators](#) by the SmartCAM community. Those things that are referred to as **Post Processors** in other systems.

[Code Generator](#) technical information is a learning topic all of its own and we don't intend to cover the detail here. Suffice to say that the [SmartCAM CNC Code](#) creation system is probably the most open in the CAM industry. SmartCAM users are able to modify a [code generator](#) to output CNC code exactly as they require it to be.

If needed, your SmartCAM provider can offer you a [code generator](#) writing service.

Left-click on the [Create NC Code icon](#) on the top toolbar.



The [Code panel](#) is displayed.

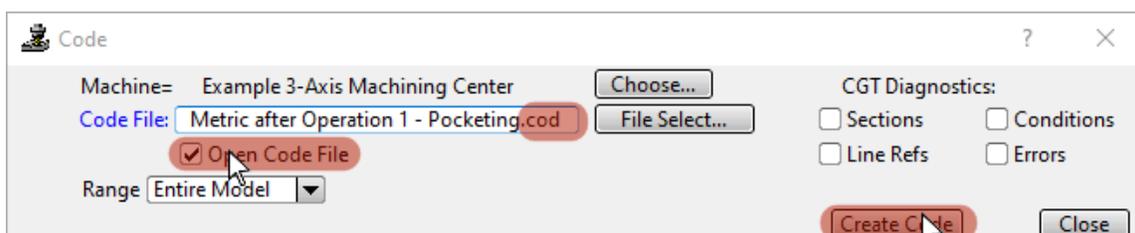
Filename Suffix: SmartCAM has defaulted to a name for the [CNC code](#) file of the same name as the current program, but clearly you are able to type any filename you like into the [Code File:](#) field.

The suffix / file type you will add to [CNC code](#) files that you generate is entirely your preference and can be set as an option. We have used a .txt file extension.

If a suffix is not present then left-click after the filename in the [Code File:](#) field and append .txt to the filename.

Enable [Open Code File](#) by left-clicking on the checkbox and the [CNC code](#) file will be opened in an editor when you generate it.

Left-click the [Create Code button](#) and your [CNC code](#) file will be created.



View control in SmartCAM

SmartCAM is big on keyboard shortcuts. As your SmartCAM learning progresses you will discover that there are shortcuts for many SmartCAM actions and tasks. You can also add shortcuts of your own for your own unique purposes.

Here are some common view shortcuts:

- **f9** would switch to an XY Plane or **Top view**
- **f10** to an XZ Plane or **Front view**
- **f11** to a YZ Plane or **Right view**
- **f12** for **Isometric view**

Dynamic Viewing: When you **press and hold down the Ctrl and Shift keyboard keys together** you are able to dynamically rotate, pan and zoom the model view using your mouse / pointing device.

The wheel will have two functions, one when simply scrolling it, the other when used as a button when depressing the wheel.

The function of each of those keys can be re-assigned according to user-preference.

This information by no means details the complete scope of views and view controls in SmartCAM, but it should be helpful as you trial our CAM system.

Switch back to a Isometric view of the model by pressing the f12 keyboard shortcut.